

Version 3.1

Strategy analysis

- As always, more collision detection added here and there.

Parameters

- `minWhiteFreeMovesInclusive`: Only play strategies with at least this amount of white free moves. -1 means no restriction.
- `minBlackFreeMovesInclusive`: Only play strategies with at least this amount of black free moves. -1 means no restriction.
- `minTotalFreeMovesInclusive`: Only play strategies with at least this amount of total free moves. -1 means no restriction.
- `maxWhiteFreeMovesInclusive`: Only play strategies with at most this amount of white free moves. -1 means no restriction.
- `maxBlackFreeMovesInclusive`: Only play strategies with at most this amount of black free moves. -1 means no restriction.
- `maxTotalFreeMovesInclusive`: Only play strategies with at most this amount of total free moves. -1 means no restriction.

Internals

- Horribly difficult to find synchronization bug fixed.
- Simple UI bug fixed.